P37 **A UNIFORM REPRESENTATION FOR TRAJECTORY LEARNING TASKS** GEORGE

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1. Introduction

Motivation : Get Spatial Trajectories Under Control

Low sampling rate suffers from: >Various Speeds >Uneven Distribution >Far from the actual distance for most popular trajectory	Moderate sampling rate suffers from: >Various Speeds >Uneven Distribution >Inaccurate distance for most popular trajectory distance	 High sampling rate suffers from: ≻ High battery consumption ≻ High computational cost > Uneven Distribution 	
distance measures	measures		

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2.3 Distance Measure for SIT Representation

- Best Match Euclidean Distance (BMED) by using a sliding window to handle two SITs with different lengths $\min(EuDist(\hat{T}1, C_2^{[s, e]}))$



2. Methodology

2.1 Notations

- A Spatial Trajectory $T = \{P_0, P_1, \dots, P_m\}$, where $P_i = (x_i, y_i)$ is the the position of the sample point.
- A Step Invariant Trajectory(SIT) \hat{T} is a uniform representation of the trajectory T, where
 - $\hat{T} = \{P_0, P_0^{(1)}, \dots, P_0^{(k0)}, P_1^{\prime}, P_1^{(2)}, \dots, P_1^{(k1)}, \dots, P_m^{(km)}\}$
- > with a constant step distance r for all pairs of consecutive points.
- A Subtrajectory C^[s,e] is a subsequence of a step invariant trajectory \hat{T} .
- 2.2 Translating to SIT Representation:



$$BMED(\hat{T}1,\hat{T}2) = \frac{1}{\sqrt{m}}$$

3. Experiments

